

# **MINOS 2015**

**MORE THIS AND THAT**

**Ken Hewitt**

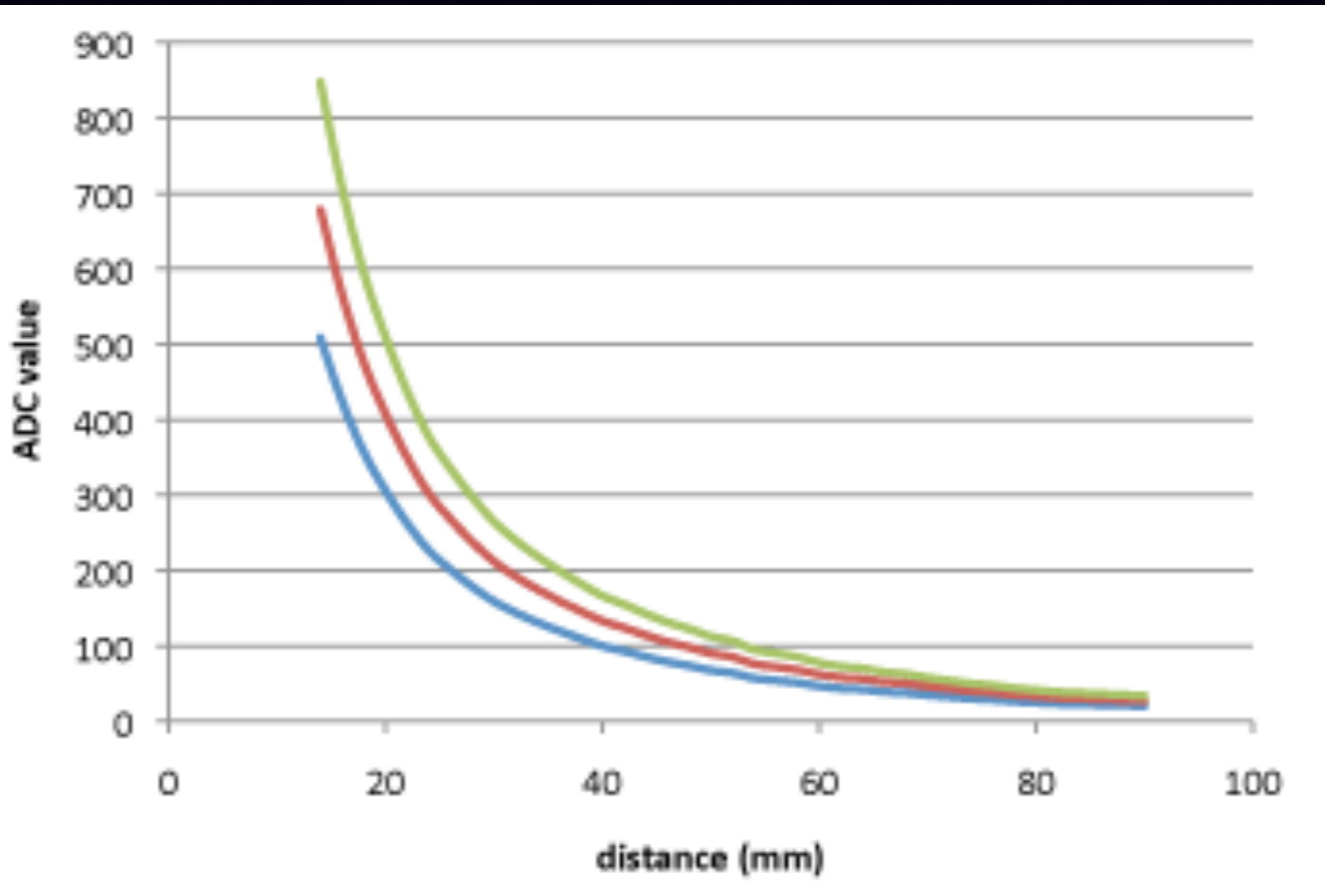
# WHAT THIS YEAR ?

- UPDATE ON LASER PSD SENSOR FROM LAST MINOS
- LAST JUNES DEE PROBLEM ?

# LASER PSD SENSOR

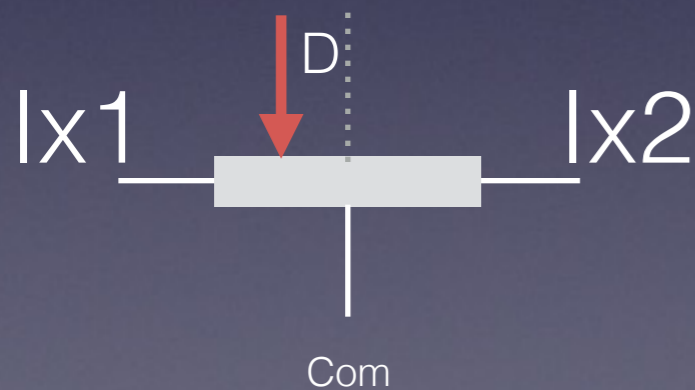
# Normal Reflective Sensor Output

As Distance increases light level falls

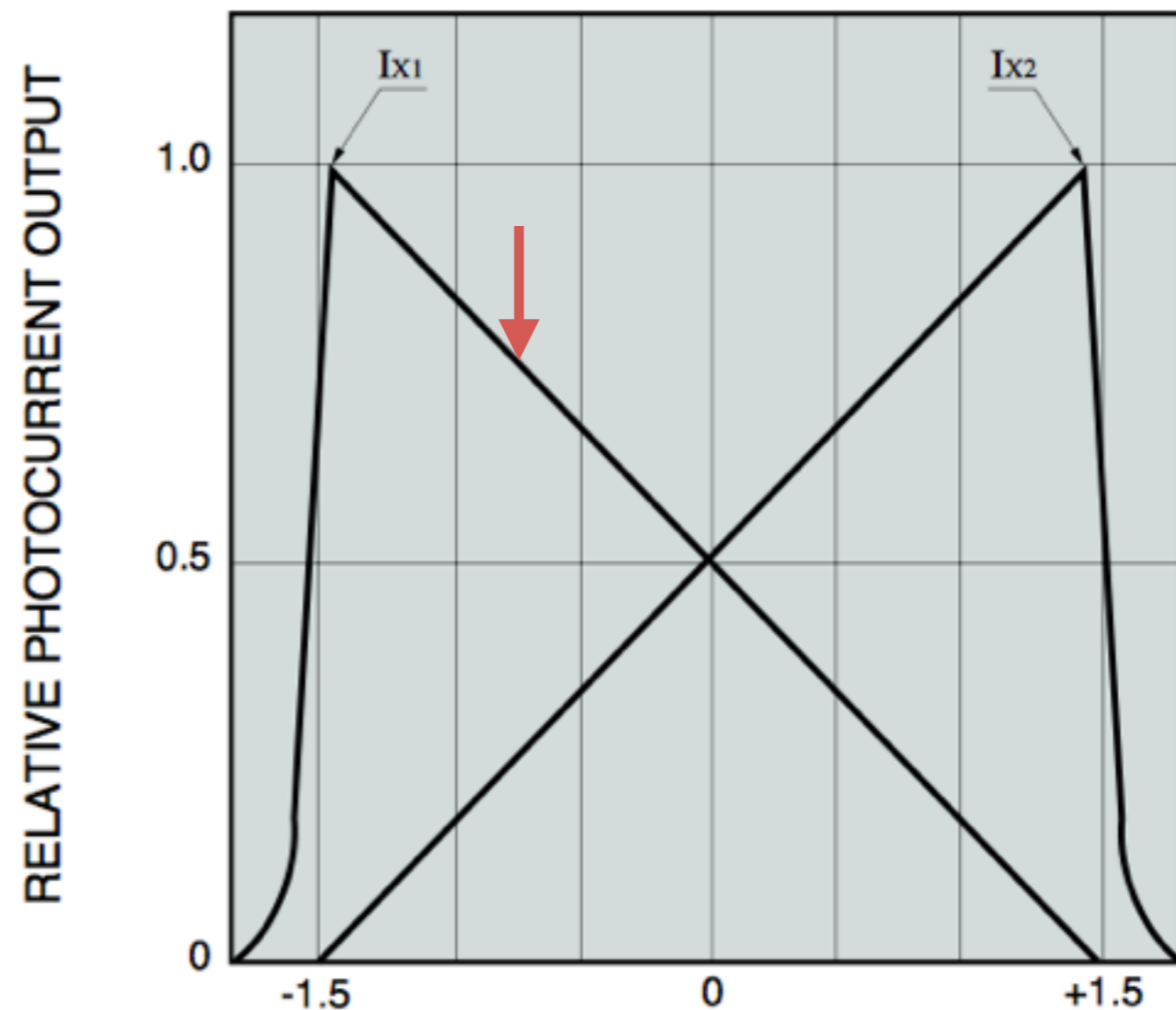


With PSD sensors the output gives the position of the light spot relevant to each end point, equal output when in the middle of the sensor

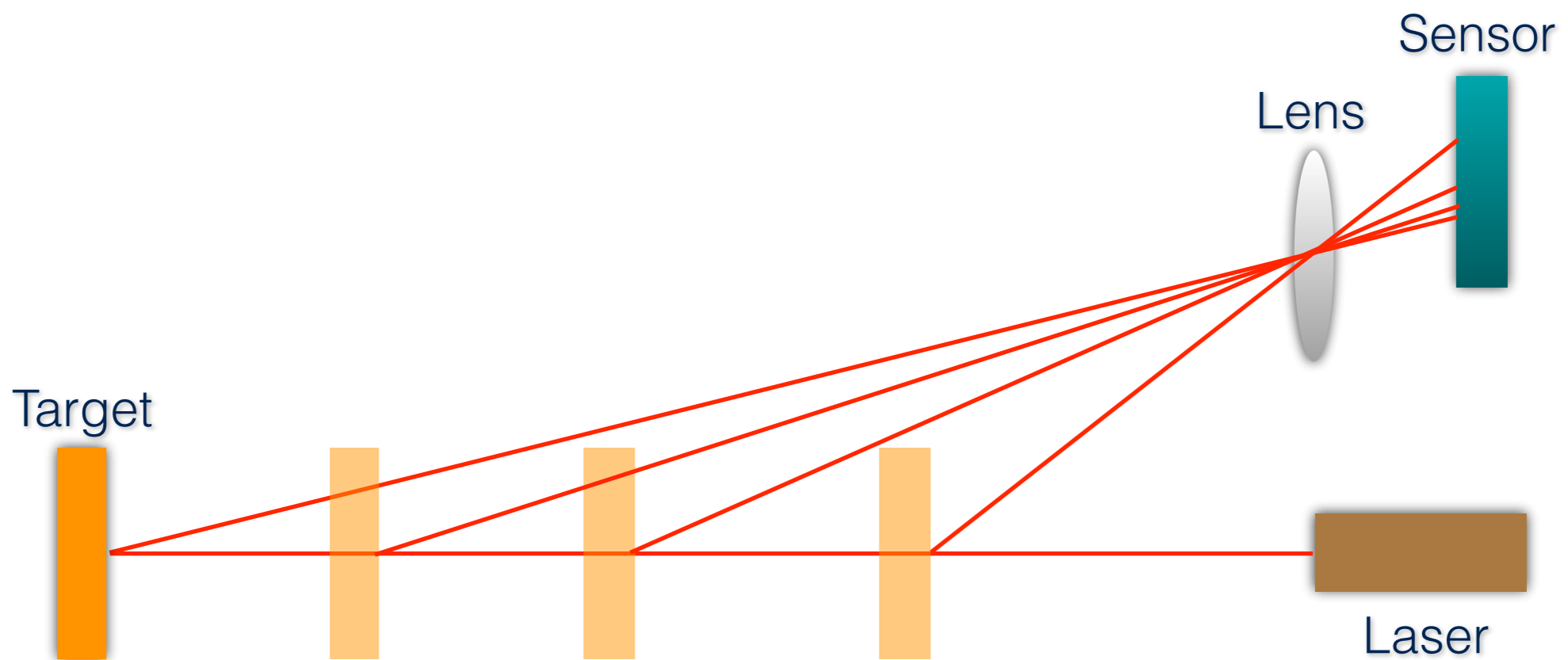
$$D = \frac{I_{x1} - I_{x2}}{I_{x1} + I_{x2}}$$



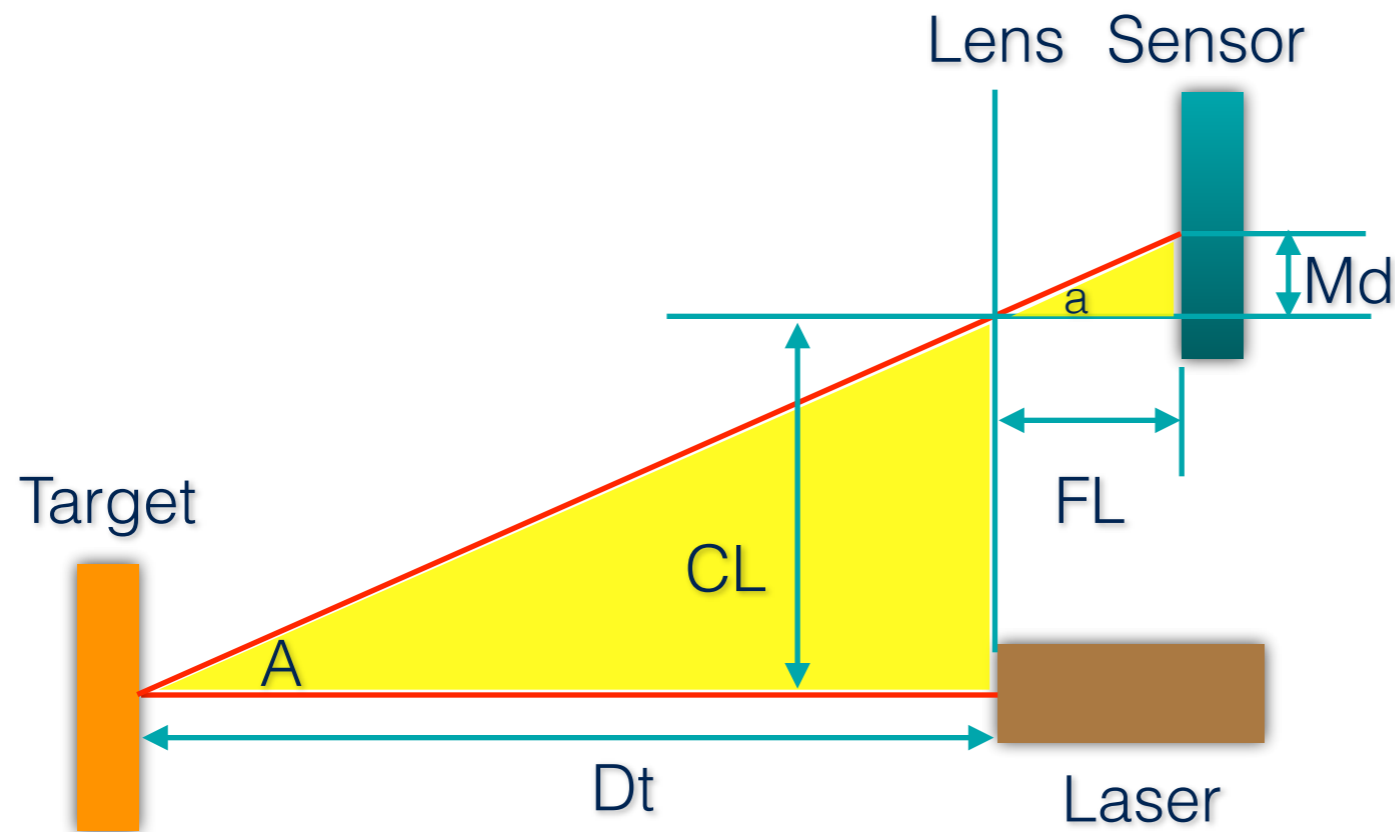
**Figure 4-2 Photocurrent output example of one-dimensional PSD (S4583-04, etc.)**



# PSD SENSOR



# Geometry of Sensor



$FL$  = Lens focal length

$CL$  = Laser to Lens centre line

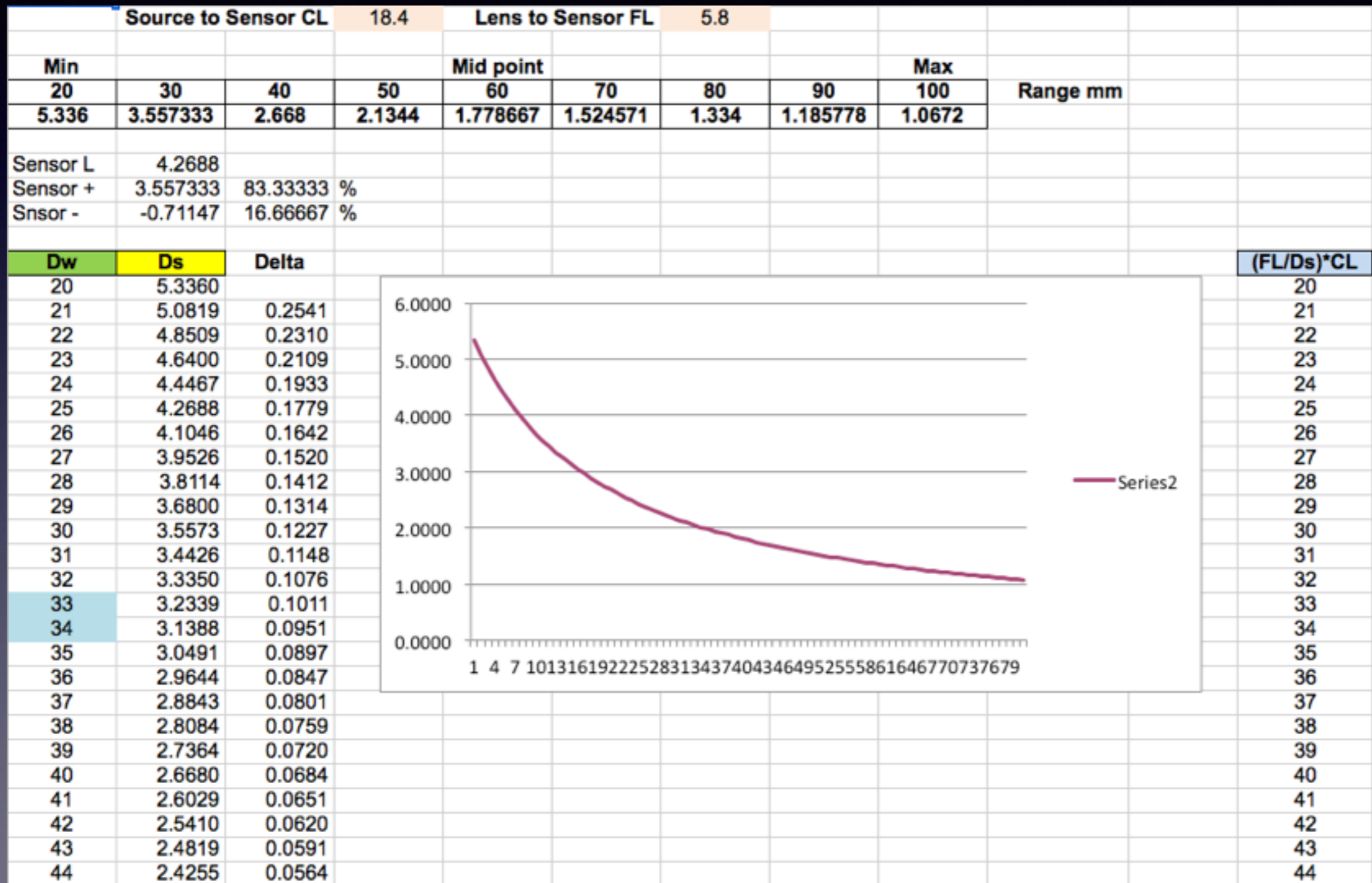
$D_t$  = Distance to target

Angles  $A$  and  $a$  are the same

$M_d$  = Measured distance

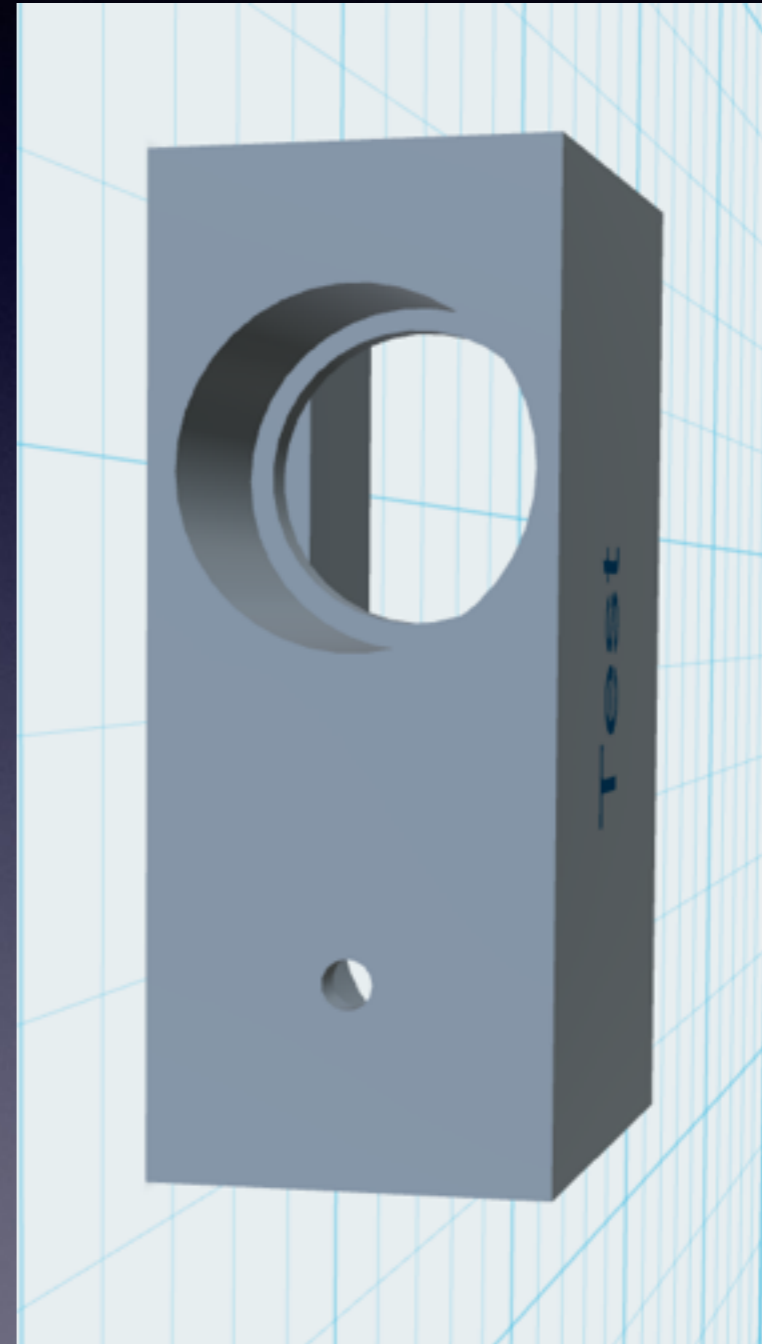
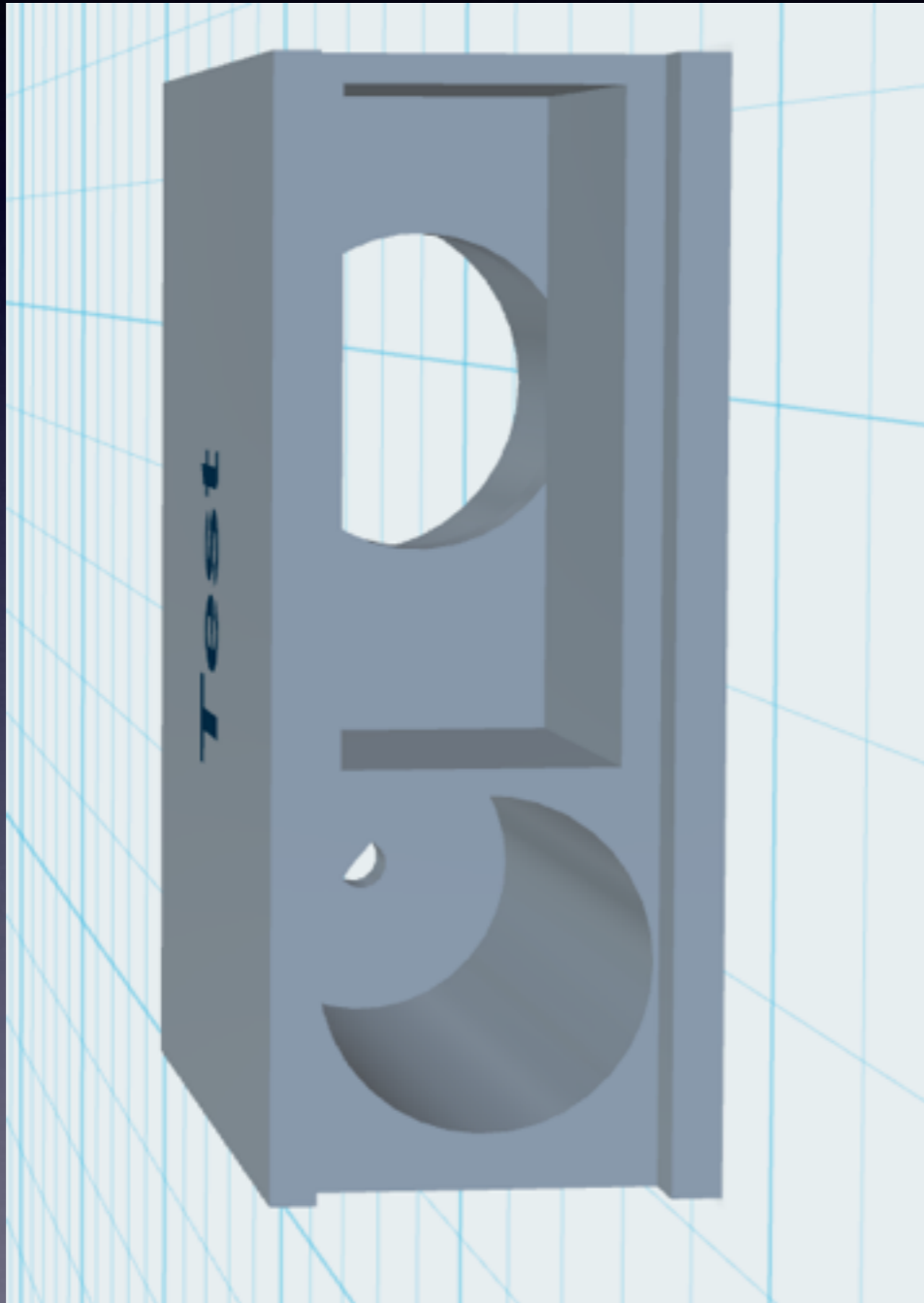
$$D_t = (FL/M_d) * CL$$

# Spreadsheet of PSD sensor

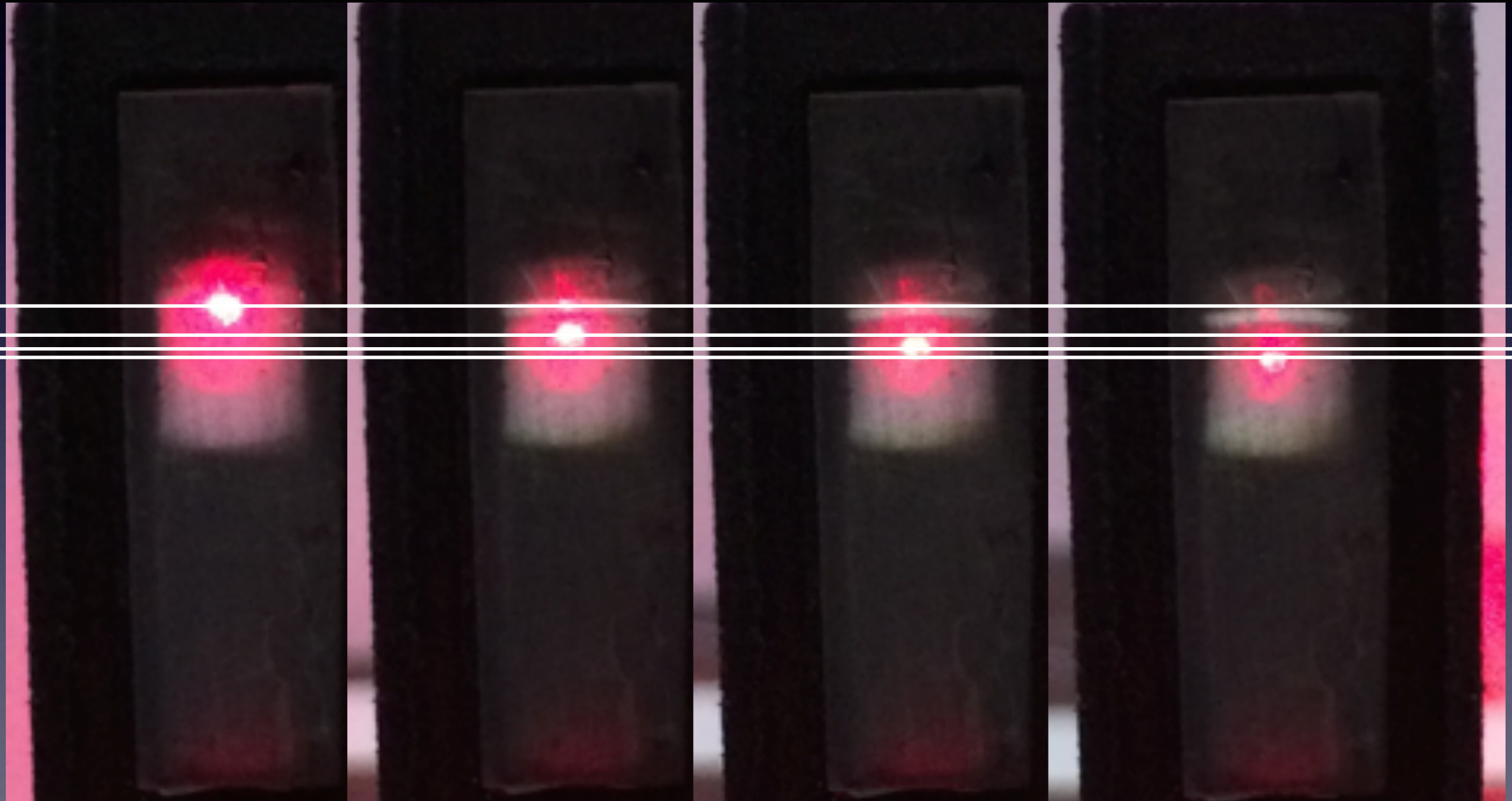




# 3D Printed Housing



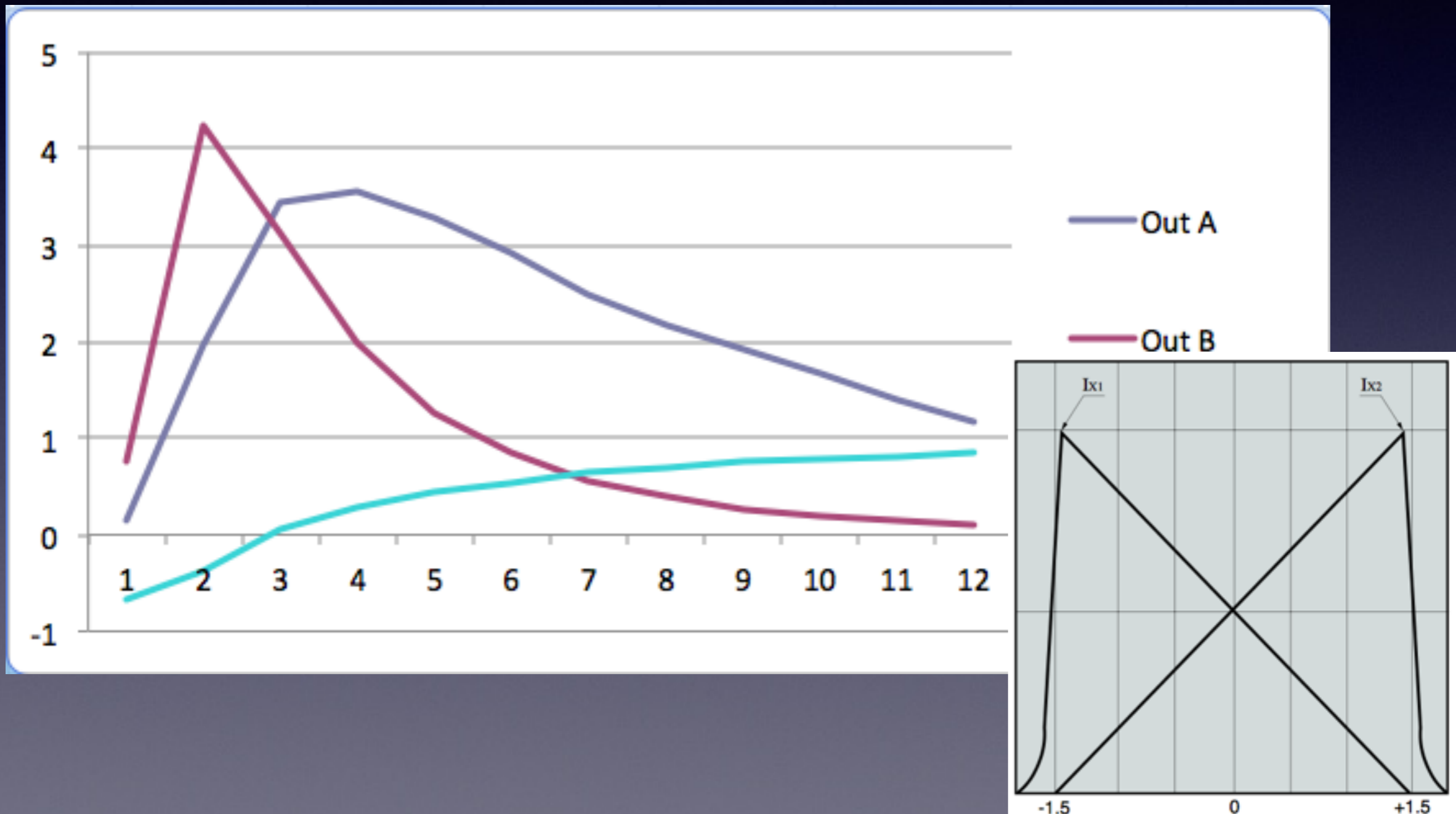
# Laser Spot as Seen by Sensor



**Near**

**Far**

# This is what we get, Why



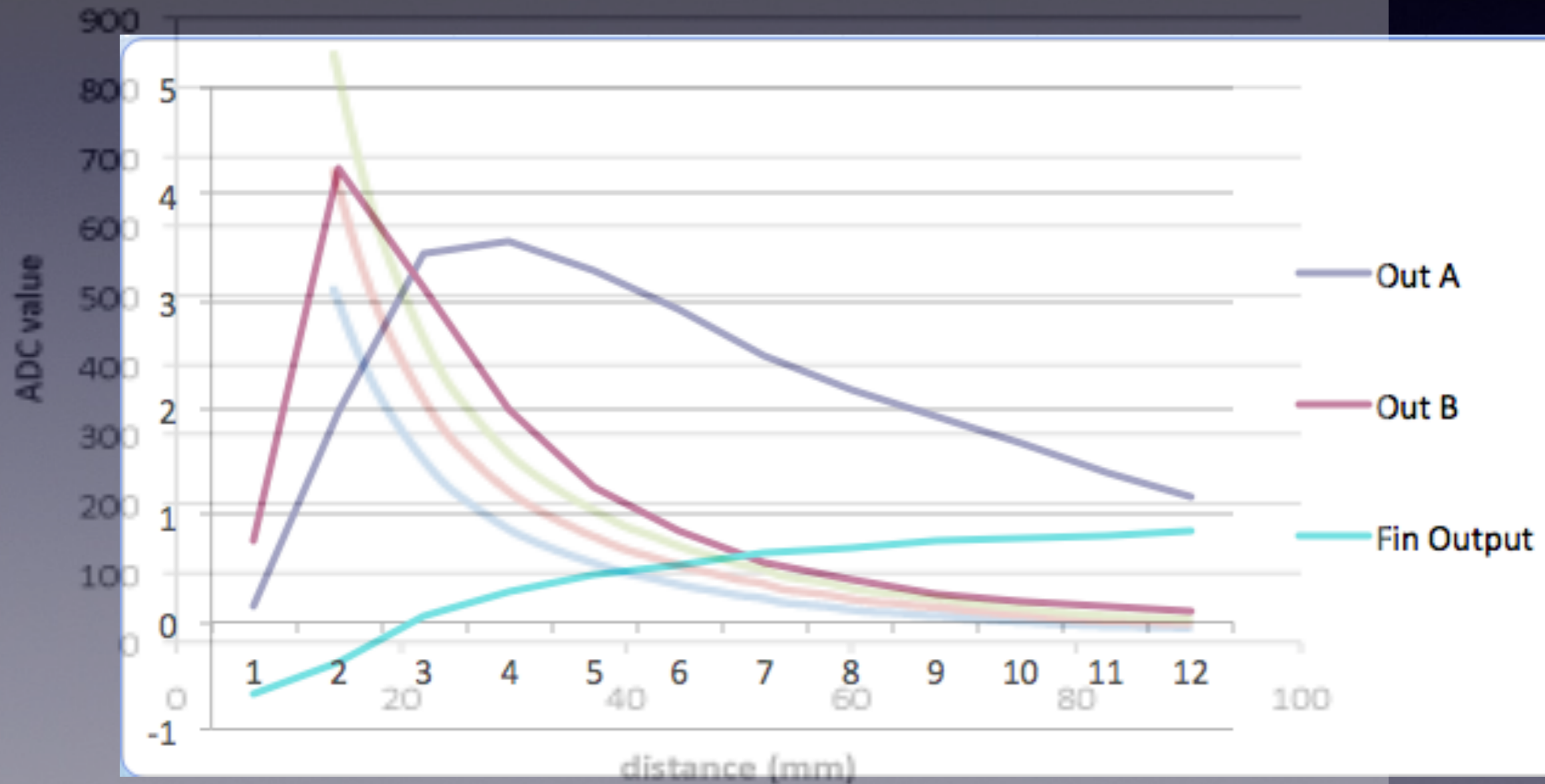
# Laser Spot as Seen by Sensor



Near

Far

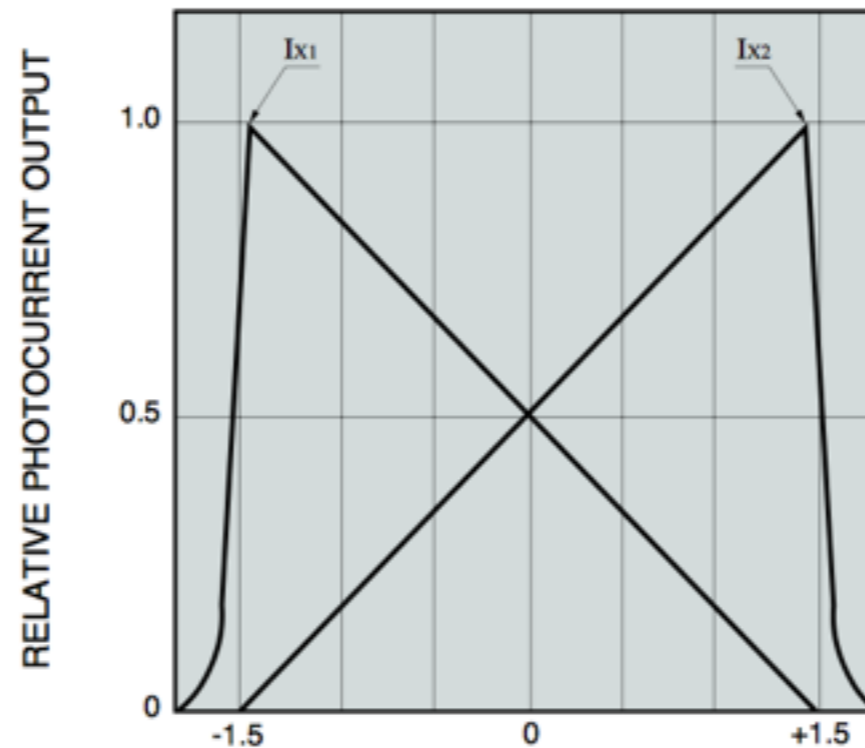
# It is behaving as a reflective sensor as well



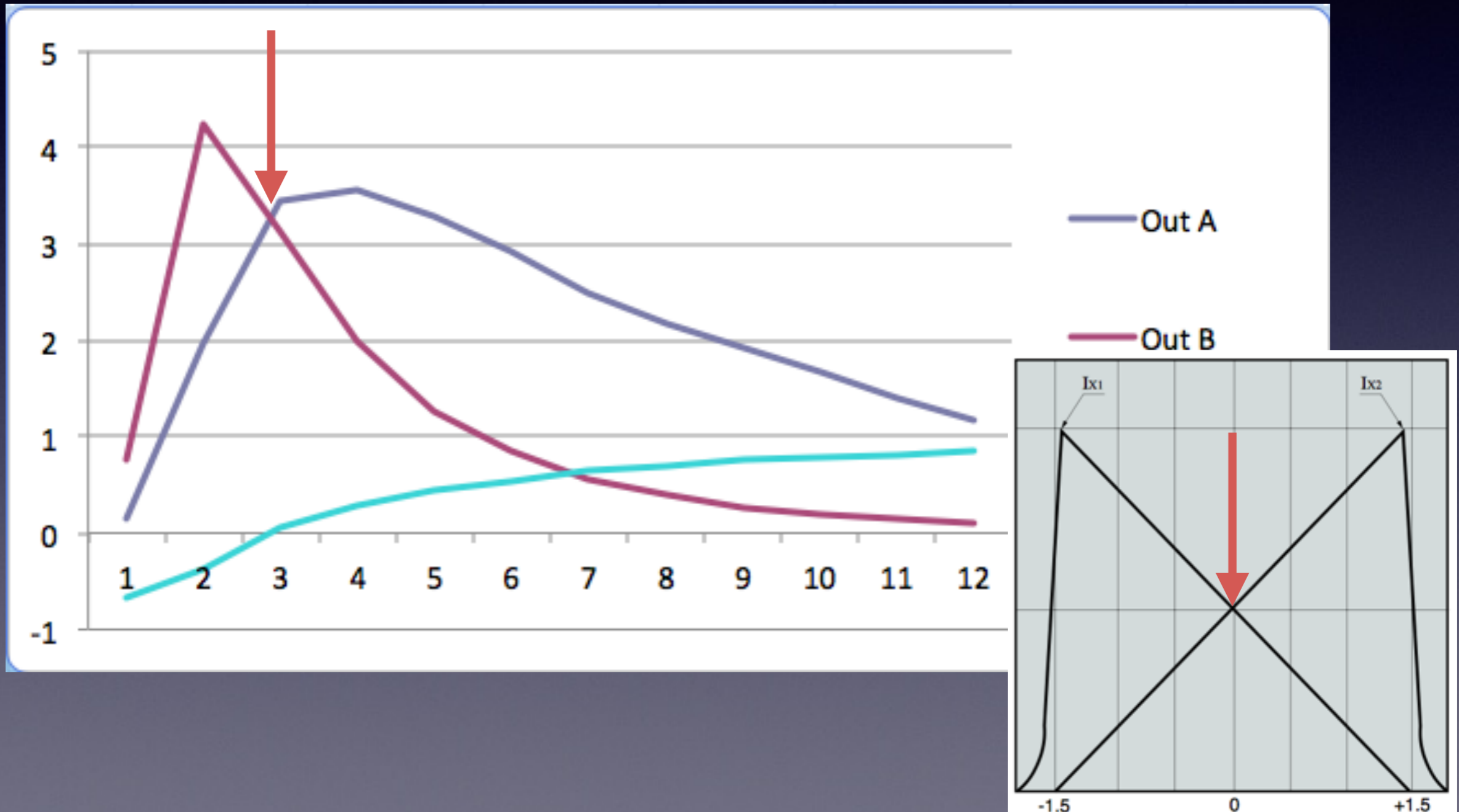
This is true only when the light falling onto the sensor is kept at a constant distance and hence constant brightness from the sensor element.

Figure 4-2 shows the photocurrent output example from electrodes of a one-dimensional PSD with a resistance length of 3 mm (S4583-04, etc.), measured when a light beam is scanned over the active surface. The position detection error estimated from the obtained data is also shown in the lower graph.

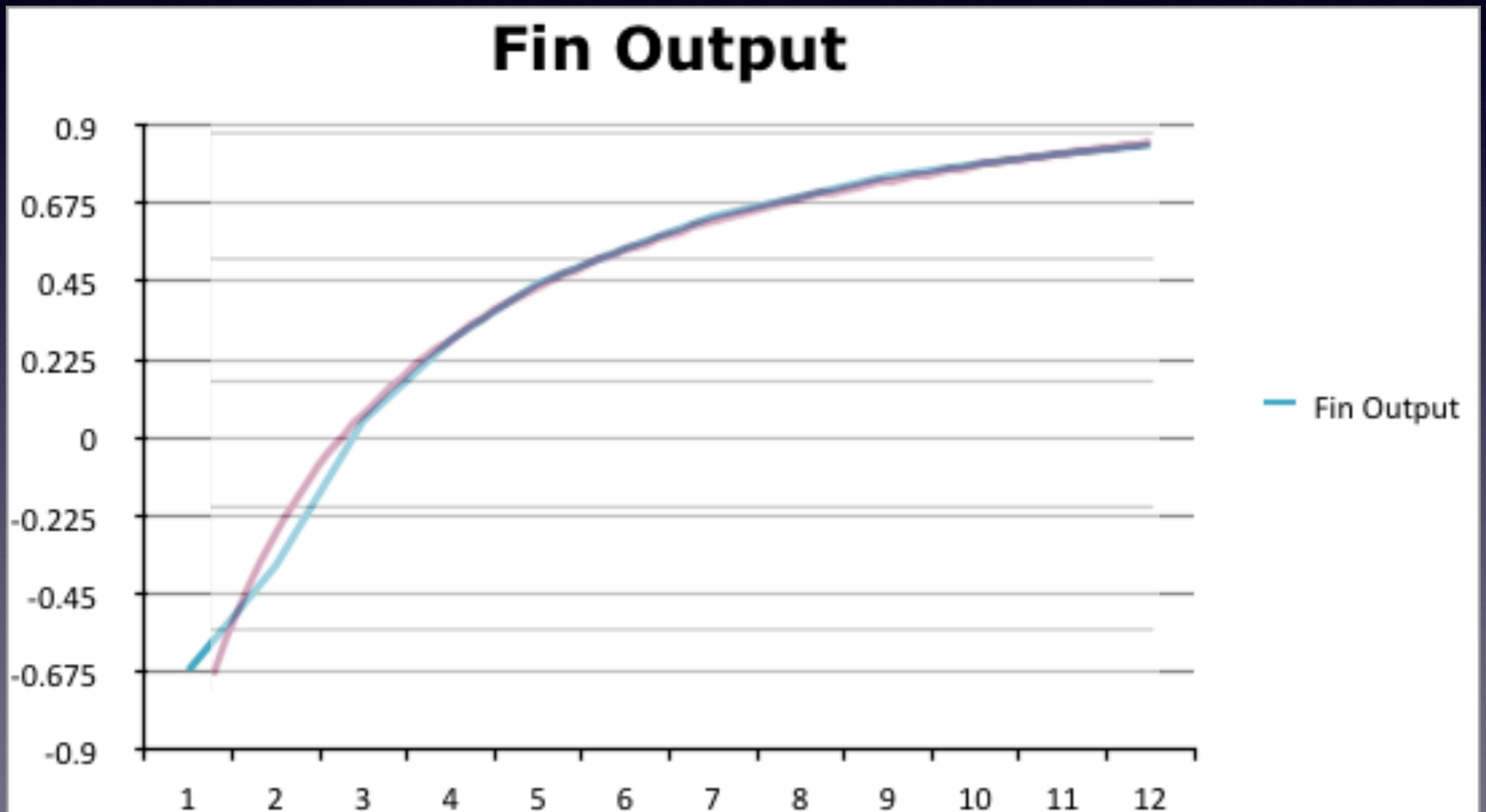
**Figure 4-2 Photocurrent output example of one-dimensional PSD (S4583-04, etc.)**



# So this is it



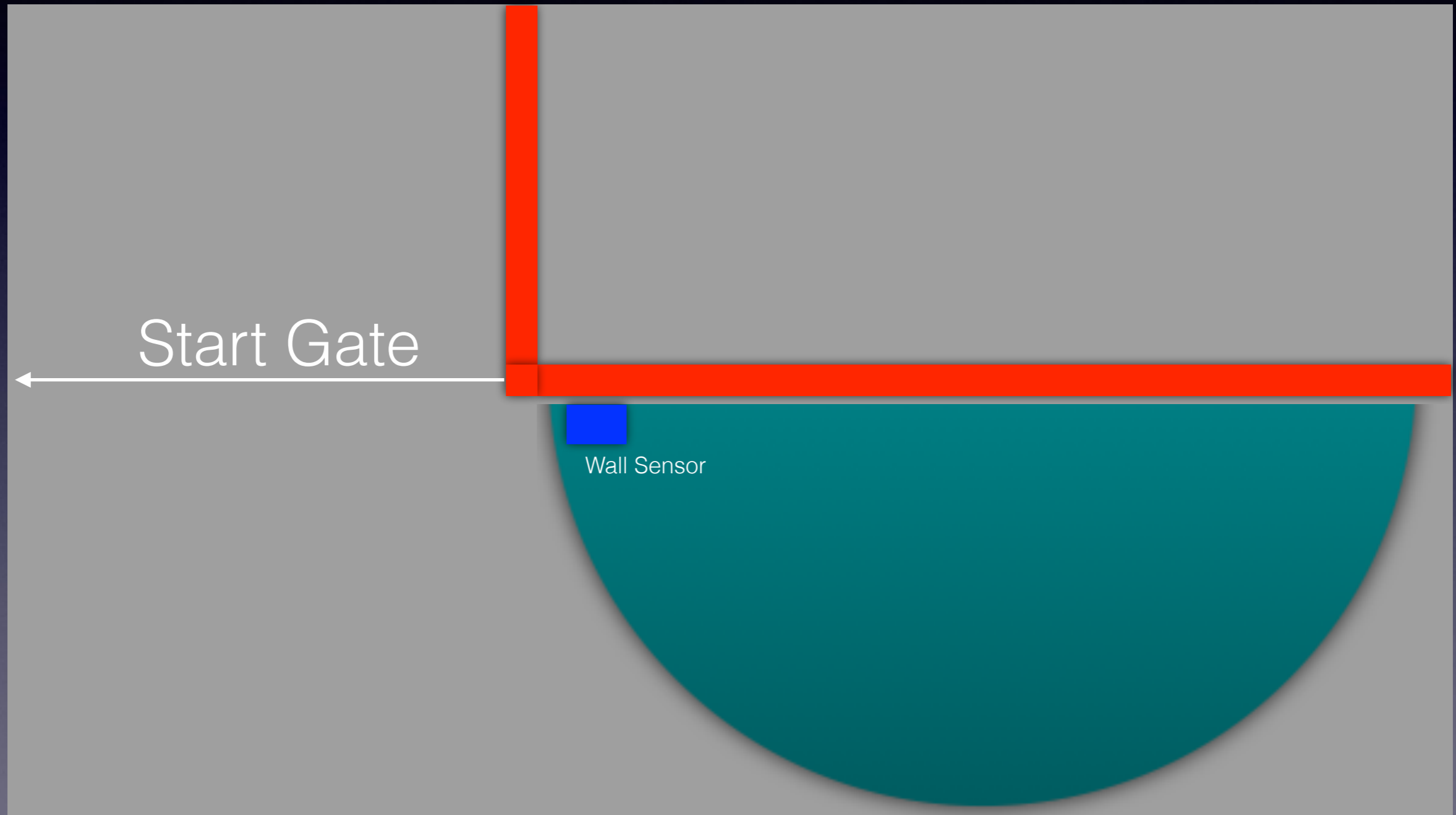
OutA - OutB  
OutA + OutB





**LAST JUNES DEE  
PROBLEM ?**

# DEE 2

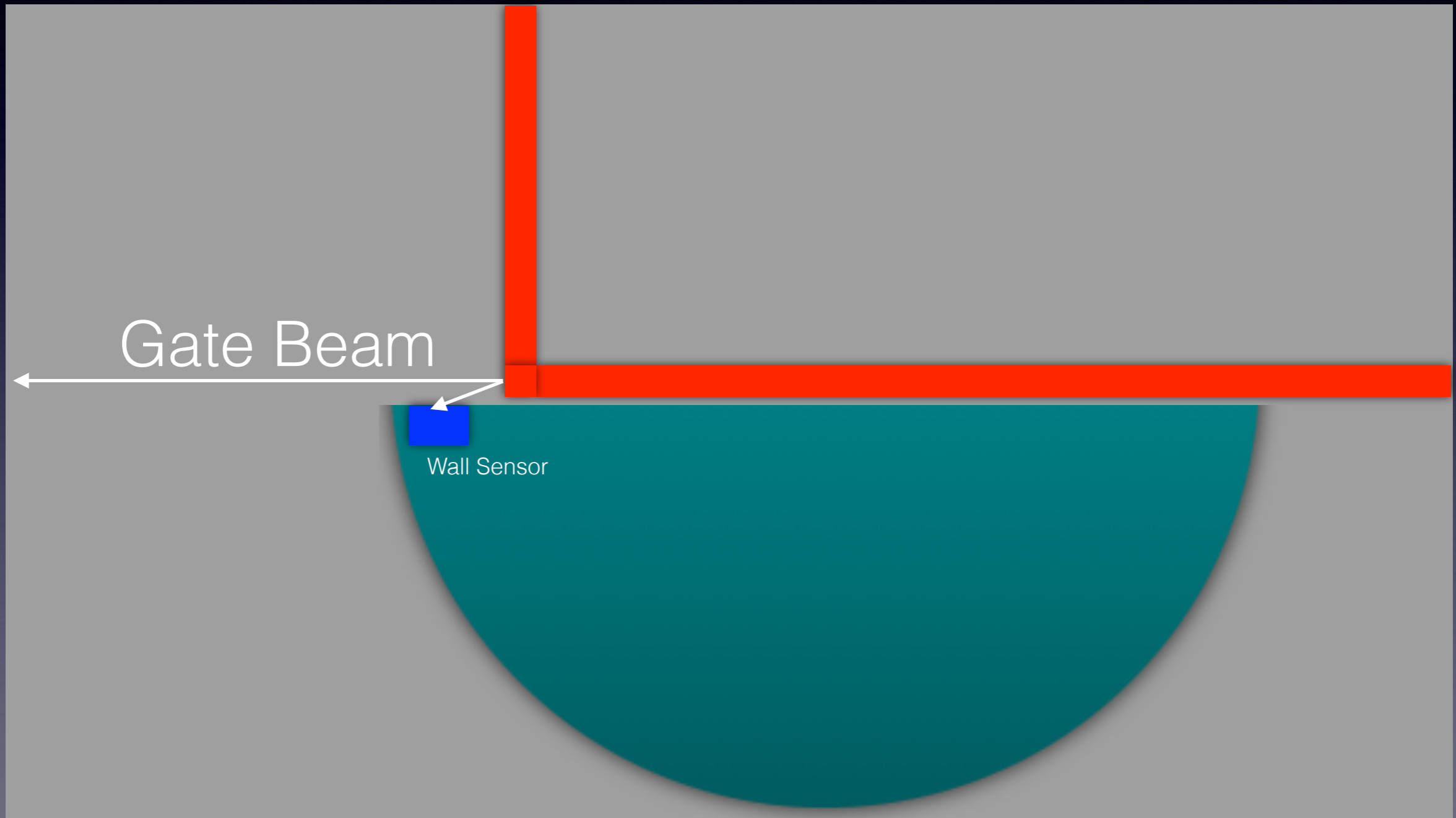


# START / FINISH GATE PROBLEM

Last year at the June competition DEE had a problem ( as usual), it moved forward to start it's first lap and then stopped indicating it had completed all of the laps it was meant to have done.

## WHY WAS THIS ?

# DEE 2



# WHY WAS THIS ?

My wall sensor was just looking for a change in wall level signal, it was not pulsing like most wall sensors. As the sensor moved passed the start gate emitter post it started to see the pulses for the timing gate (1mS) DEE then counted these pulse as lap corners and hence completed its 6 laps in 24mS.

Easy fix just use an RC filter to remove the pulses and restore the DC signal I was looking for.

# HAS THIS HAPPENED BEFORE ?

In past competition we have observed some strange mouse behaviour when approaching the centre and getting near the finish gate. At the time it was suggested that the finish gate may have caused a problem to the mouse. We never really proved it one way or another.

So what to do about it ?

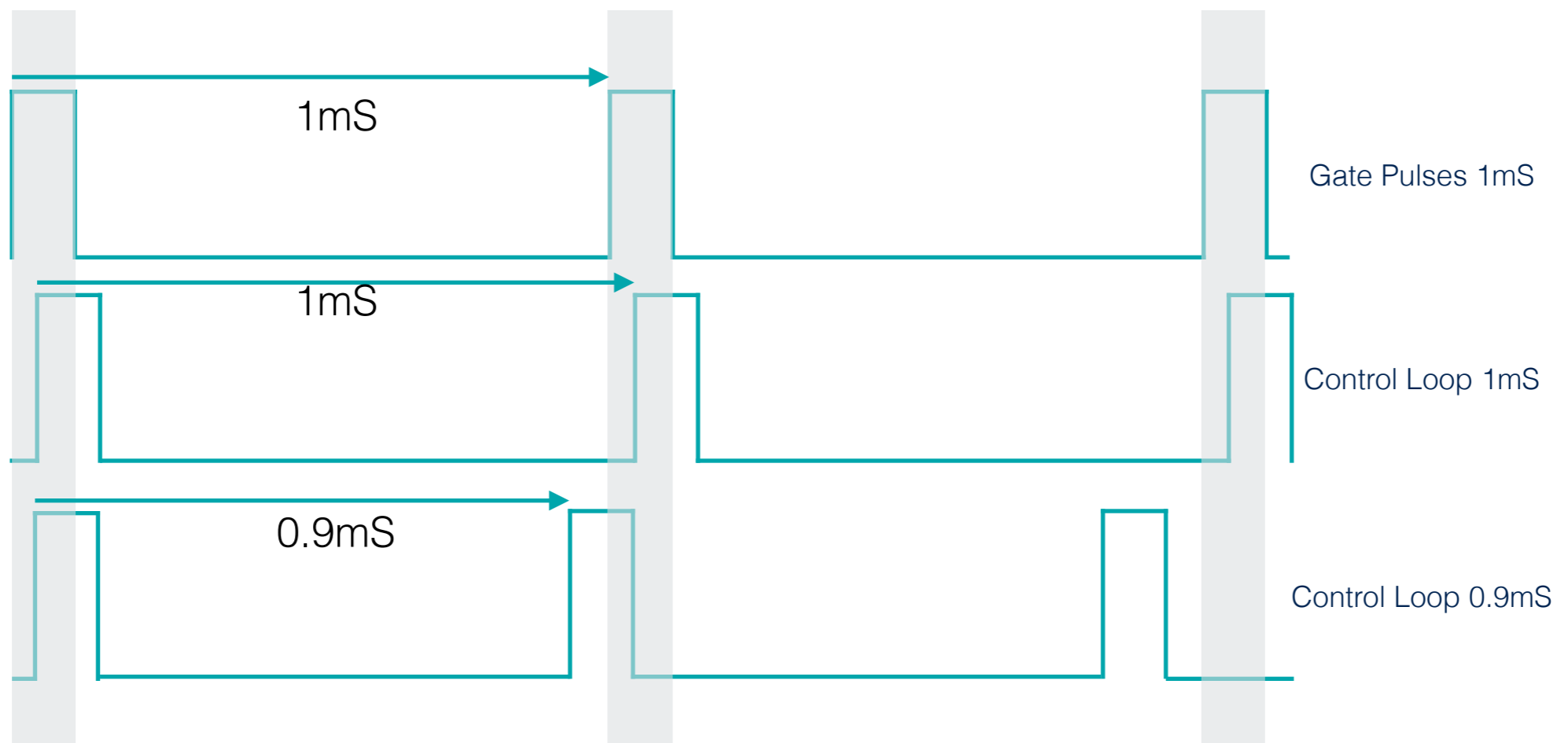
# So what to do about it ?

My first idea was to just say, I needed to see a wall for 3 consecutive readings before setting a wall detected bit.

But then it dawned on me, the timing gate will be running at 1mS and most people also run their main control loops at 1ms, so if you collide with it once you will keep colliding until you get out of sync.

So run you main control loop at something like 0.9 or 1.1mS to get out of sync ASAP.

# Timing Loops





**And That's All For  
This Year**

**Any Questions**